

ZimbraTM Infrastructure Orchestration

continuous availability and scalability through automation

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Quick Agenda

~30 minutes + Q&A

Intro / Bio; Asks & Promises

- A Brief History of High-Availability Systems
- The End of the Runway

(is always closer than it looks)

- Compromise Thoughtfully
- A Solution Architecture for Zimbra[™] Orchestration
- Q&A / Open Discussion



100% of All Infrastructure Fails Eventually





Firefighting in Production





The A380 and the Tesla GigaFactory



REDESIGNED MANUFACTURING PROCESS



Tesla's approach to the design of the Gigafactory

A Brief History of High-Availability Strategies

Active:Standby / failover / data replication

- Active:Standby:Witness / quorum
- Active:Active / load-sharing
- Active:Active:Active / stateless server infrastructure
- N-active + passive failover / GTM



Why Even 3x Redundancy Isn't Always Enough

Black Swan events happen every single day

- Cascading failures due to tight coupling
- Shared storage and network assets
- DNS, Humans, and many other SPOFs that won't go away

Complex systems will fail in unpredictable ways

- Partial failures often worse than total failure
- Some bugs occur rarely and are hard to repro in lab

Humans are often our own worst enemies "The road to hell is paved with good intentions"



The End of the Runway for Conventional Ops

Legacy cruft piles up by iterative patching

- Unknown security and ops history; entropy is the enemy
- Total inability to detect modern rootkits / malware

No repeatability = no recoverability

- Documentation is always wrong when you need it most
- Most DR/BC systems rarely exercised in production
- One-offs and customizations are incompatible with SaaS

Band-aids always fossilize into permanent fixtures

- Focus rarely returns after the fire-drill ends
- Refactoring hand-built IT: the job no dev wants



No Easy Answers?

- Availability, Durability, Scalability, \$ goals at odds
 Many Zimbra user populations with *very* different needs
- No single "correct answer" to the core problems
 - Lower-level infrastructure redundancy (cost)
 - Higher-level data & application redundancy (complexity)
 - Automation is not free and sometimes overkill
- Existing deployments and infrastructure have value
 - Preserve value in existing investments and talent pool
 - Provide a clear migration path to public / private cloud
 - Don't force the hand of the customer or impose platform



Make Thoughtful Compromises to Scale

AVAILABILITY

Understand what "**good enough**" is.

Endpoints responsive in all failure scenarios.

DURABILITY

What is your worst case tolerance for data loss?

Loss != temporary inability to access data.

SCALABILITY

Spread traffic across parallel production stacks.

Shard the workload; rebalance continuously

SECURITY

Incidents inevitable.

Aim for limited blast radius.

Limit human access.



Service Oriented Computing using Microservices



A solution is a collection of microservices split into three primary categories:

Coordination, Interaction and Services



Immutable Deployments



Changes to production systems are always delivered through controlled **replacement** operations.



Continuous Deployment w/ Spinnaker

Spinnaker provides automated pipelines for continuous delivery.

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CD Pipeline for ZimbraTM Server Groups



Scaling Stateful and Stateless Microservices



Example: Four-Node Kubernetes cluster



Spontaneous / Uncontrolled Node Failure



Automated Stabilization and Remediation



Continuous Stress Testing

Prove, **every single day**, that our self-healing capability is functioning as expected... (*Thanks, Netflix!*)





Faults that repeatedly fail to clear themselves are likely bugs.

DR/BC strategy is exercised continuously, in production.



Predictive Analytics & Anomaly Detection

Machine learning algorithms detect subtle changes and relationships between a wide range of signals.

Predict and repair faults -- often <u>before</u> they become impactful.





Disturbances in the Force



- a picture is worth a thousand words
- if a derivative falls in the woods and nobody hears it...



Summary and Key Conclusions

- Continuous Delivery and Stress Testing
 - Deploy / replace rather than "fixing things" by hand
 - Repeated faults are bugs, not ops incidents.

No Repeatability = No Recoverability

- Configuration treated as code and deployed accordingly
- Band-aids are quickly replaced by automation

Understand the Worst Case and Work Backwards

- How much is "good enough"?
- What is an acceptable brown-out or loss window?
- Limit the blast radius and preserve the user experience!





Open Discussion / Q&A / Thanks!

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